CSCI567 Machine Learning (Fall 2024)

Prof. Dani Yogatama

University of Southern California

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Outline

Clustering

Question mixture models

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- Clustering
 - Problem setup
 - K-means algorithm
 - Initialization and Convergence
- Question mixture models

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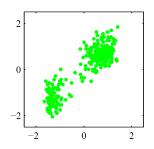
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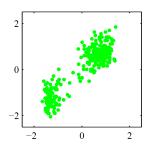
Today's focus: clustering, an important unsupervised learning problem

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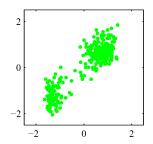
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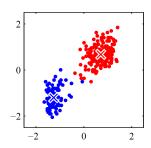


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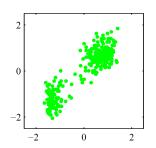
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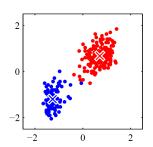
- assign each point to a specific cluster
- find the center (representative/prototype/...) of each cluster



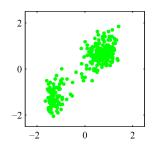


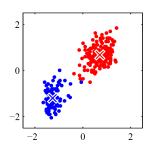
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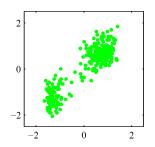


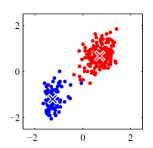


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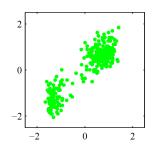


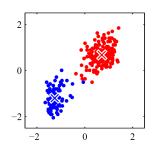


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- find the cluster centers $\mu_1, \ldots, \mu_K \in \mathbb{R}^{\mathsf{D}}$





Many applications

- recognize communities in a social network
- group similar customers in market research
- image segmentation
- accelerate other algorithms (e.g. NNC as in programing projects)
- . . .

One example

image compression:

- each pixel is a point
- perform clustering over these points
- replace each point by the center of the cluster it belongs to









Original image

Large $K \longrightarrow \mathsf{Small}\ K$

Formal Objective

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Still, we can turn it into an optimization problem, e.g. through the popular "K-means" objective: find γ_{nk} and μ_k to minimize

$$F(\{\gamma_{nk}\}, \{\mu_k\}) = \sum_{n=1}^{N} \sum_{k=1}^{K} \gamma_{nk} \|x_n - \mu_k\|_2^2$$

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The first step

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is simply to assign each x_n to the closest μ_k , i.e.

$$\gamma_{nk} = \mathbb{I}\left[k = \underset{c}{\operatorname{argmin}} \|\boldsymbol{x}_n - \boldsymbol{\mu}_c\|_2^2\right]$$

 $\text{ for all } k \in [K] \text{ and } n \in [N].$

The second step

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is simply to average the points of each cluster (hence the name)

$$\mu_k = \frac{\sum_{n:\gamma_{nk}=1} x_n}{|\{n:\gamma_{nk}=1\}|} = \frac{\sum_n \gamma_{nk} x_n}{\sum_n \gamma_{nk}}$$

for each $k \in [K]$.

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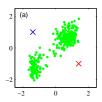
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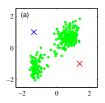
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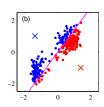
Step 3 Return to Step 1 if not converged

An example

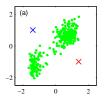


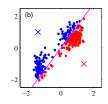
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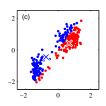


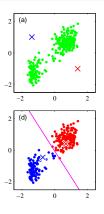


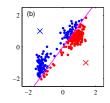
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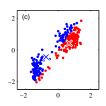


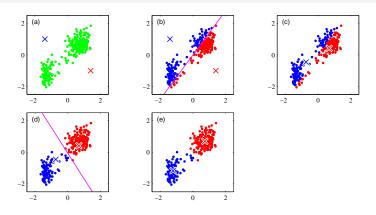


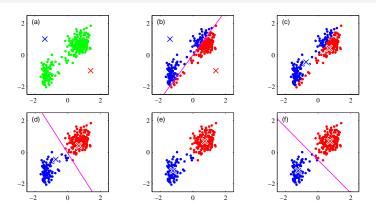


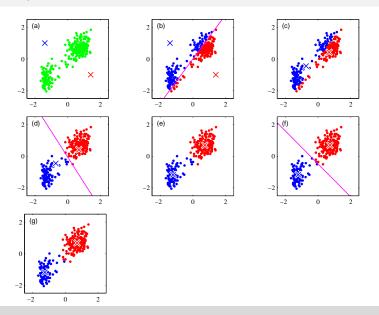


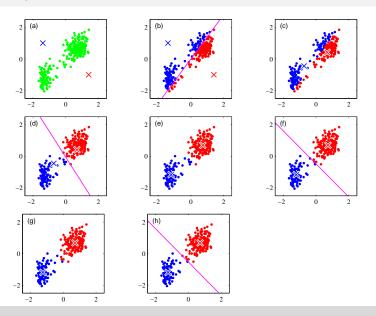


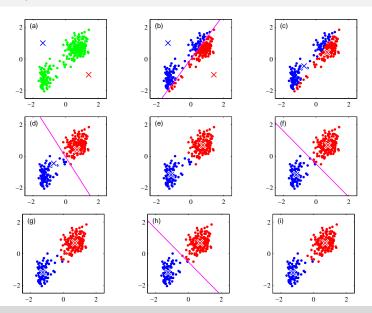












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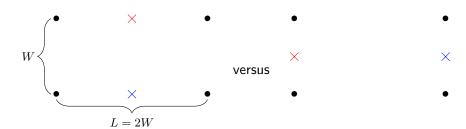
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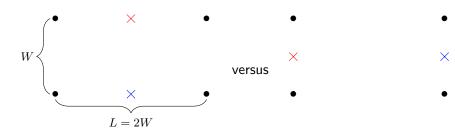
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- it could take exponentially many iterations to converge
- and it might not converge to the global minimum of the K-means objective

Simple example: 4 data points, 2 clusters, 2 different initializations

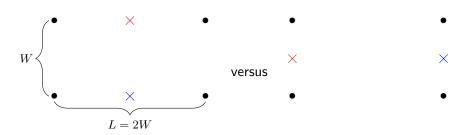


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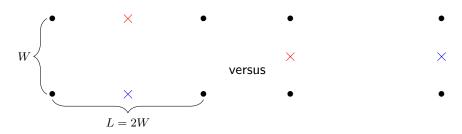
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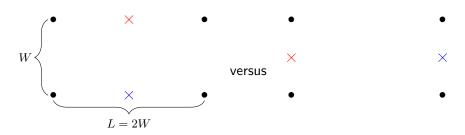
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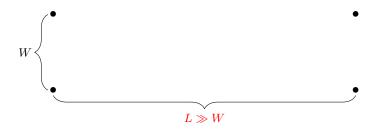
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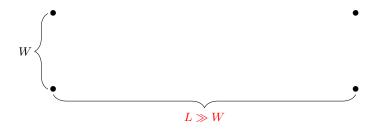
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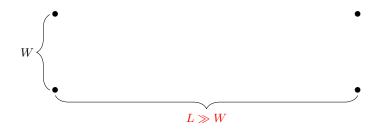
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- right has K-means objective W^2 , 4 times better than left!
- in fact, left is local minimum, and right is global minimum.

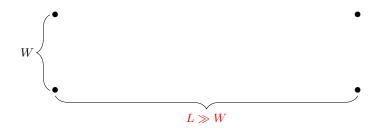




 \bullet moreover, local minimum can be $\emph{arbitrarily worse}$ if we increase L

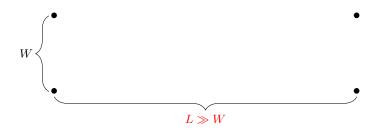


- ullet moreover, local minimum can be *arbitrarily worse* if we increase L
- so initialization matters a lot for K-means



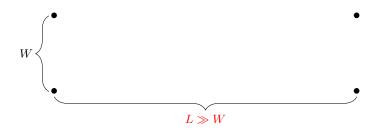
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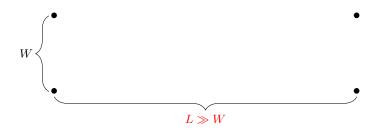


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- ullet randomly pick K points as initial centers: fails with 1/3 probability
- or randomly assign each point to a cluster, then average: similarly fail with a constant probability
- or more sophisticated approaches: K-means++ guarantees to find a solution that in expectation is at most $O(\log K)$ times of the optimal

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For
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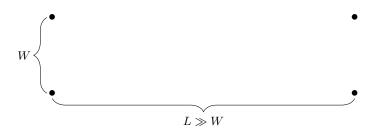
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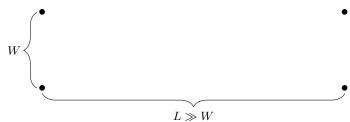
$$\Pr[\boldsymbol{\mu}_k = \boldsymbol{x}_n] \propto \min_{j=1,\dots,k-1} \|\boldsymbol{x}_n - \boldsymbol{\mu}_j\|_2^2$$

Intuitively this *spreads out the initial centers*.

K-means++ on the same example

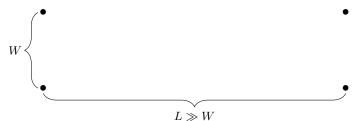


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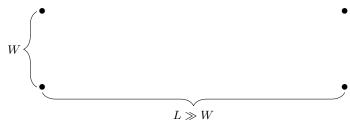
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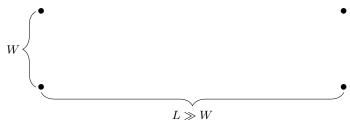
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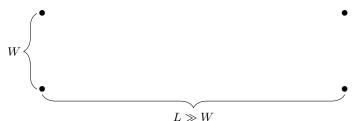
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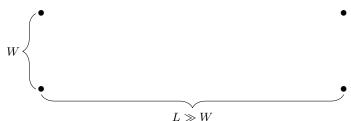


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So the expected K-means objective is

$$\frac{W^2}{2(W^2+L^2)} \cdot L^2 + \left(\frac{L^2}{2(W^2+L^2)} + \frac{1}{2}\right) \cdot W^2$$

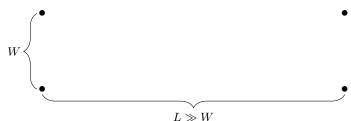


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that is, at most 1.5 times of the optimal.

Summary for K-means

K-means is alternating minimization for the K-means objective.

The initialization matters a lot for the convergence.

K-means++ uses a theoretically (and often empirically) better initialization.

Outline

- Clustering
- Gaussian mixture models
 - Motivation and Model
 - EM algorithm
 - EM applied to GMMs

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To solve GMM, we will introduce a powerful method for learning probabilistic model: **Expectation–Maximization (EM) algorithm**

For classification, we discussed the sigmoid model to "explain" how the labels are generated.

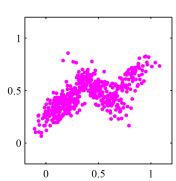
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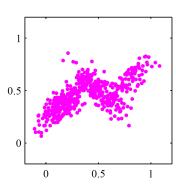


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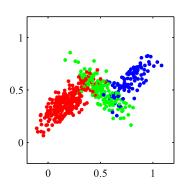
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What probabilistic model generates data like this?



GMM is a natural model to explain such data

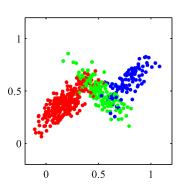
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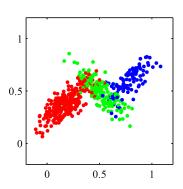
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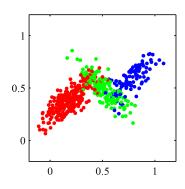
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Hence the name "Gaussian mixture model".

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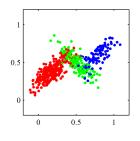
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 \boldsymbol{x} and z are both random variables drawn from the model

- x is observed
- z is unobserved/latent

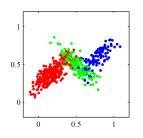
An example



The conditional distributions are

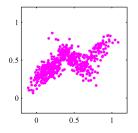
$$\begin{split} p(\boldsymbol{x} \mid z = \text{red}) &= N(\boldsymbol{x} \mid \boldsymbol{\mu}_1, \boldsymbol{\Sigma}_1) \\ p(\boldsymbol{x} \mid z = \text{blue}) &= N(\boldsymbol{x} \mid \boldsymbol{\mu}_2, \boldsymbol{\Sigma}_2) \\ p(\boldsymbol{x} \mid z = \text{green}) &= N(\boldsymbol{x} \mid \boldsymbol{\mu}_3, \boldsymbol{\Sigma}_3) \end{split}$$

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The marginal distribution is

$$\begin{split} p(\boldsymbol{x}) &= p(\text{red}) N(\boldsymbol{x} \mid \boldsymbol{\mu}_1, \boldsymbol{\Sigma}_1) + p(\text{blue}) N(\boldsymbol{x} \mid \boldsymbol{\mu}_2, \boldsymbol{\Sigma}_2) \\ &+ p(\text{green}) N(\boldsymbol{x} \mid \boldsymbol{\mu}_3, \boldsymbol{\Sigma}_3) \end{split}$$

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- both learn the cluster centers μ_k 's
- ullet in addition, GMM learns cluster weight ω_k and covariance $oldsymbol{\Sigma}_k$, thus
 - we can predict probability of seeing a new point
 - we can generate synthetic data

How to learn these parameters?

An obvious attempt is maximum-likelihood estimation (MLE): find

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One solution is to still apply GD/SGD, but a much more effective approach is the **Expectation–Maximization (EM) algorithm**.

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We will see how this is a special case of EM.

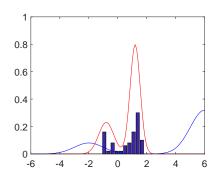
Generate 50 data points from a mixture of 2 Gaussians with

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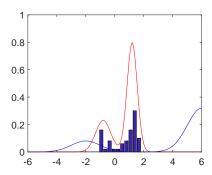
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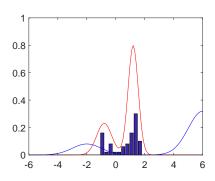
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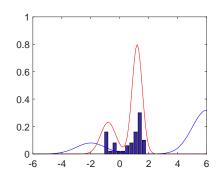
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EM_demo.pdf shows how the blue curve moves towards red curve quickly via EM

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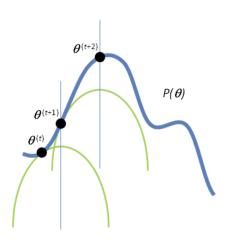
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Again, directly solving the objective is intractable.

High level idea

Keep maximizing a lower bound of P that is more manageable



Finding the lower bound of P:

$$\ln p(\boldsymbol{x}\;;\boldsymbol{\theta}) = \ln \frac{p(\boldsymbol{x},z\;;\boldsymbol{\theta})}{p(z|\boldsymbol{x}\;;\boldsymbol{\theta})}$$

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Therefore, we obtain a lower bound for the log-likelihood function

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This holds for any $\{q_n\}$, so how do we choose?

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$$P(\boldsymbol{\theta}) = \sum_{n=1}^{N} \ln p(\boldsymbol{x}_n ; \boldsymbol{\theta})$$

$$\geq \sum_{n=1}^{N} (\mathbb{E}_{z_n \sim q_n} [\ln p(\boldsymbol{x}_n, z_n ; \boldsymbol{\theta})] + H(q_n)) = F(\boldsymbol{\theta}, \{q_n\})$$

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Equivalently, this is the same as alternatingly maximizing F over $\{q_n\}$ and θ (similar to K-means).

Fix $\boldsymbol{\theta}^{(t)}$, the solution to

$$\operatorname*{argmax}_{q_n} \mathbb{E}_{z_n \sim q_n} \left[\ln p(\boldsymbol{x}_n, z_n ; \boldsymbol{\theta}^{(t)}) \right] + H(q_n)$$

is $q_n^{(t)}$ s.t.

$$q_n^{(t)}(z_n) = p(z_n \mid \boldsymbol{x}_n ; \boldsymbol{\theta}^{(t)})$$

i.e., the *posterior distribution of* z_n given x_n and $heta^{(t)}$. (Verified in HW4)

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- $F\left(\boldsymbol{\theta}^{(t)},\{q_n^{(t)}\}\right) = P(\boldsymbol{\theta}^{(t)})$ (verify yourself by going through Slide 36)

Maximizing over heta

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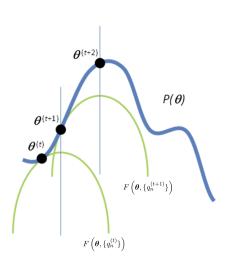
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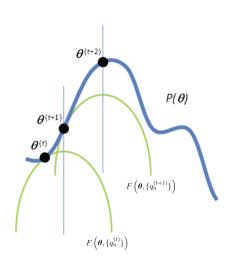
$$Q(\boldsymbol{\theta} ; \boldsymbol{\theta}^{(t)}) = \sum_{n=1}^{N} \mathbb{E}_{z_n \sim q_n^{(t)}} \left[\ln p(\boldsymbol{x}_n, z_n ; \boldsymbol{\theta}) \right]$$

Step 2 (M-Step) update the model parameter via Maximization

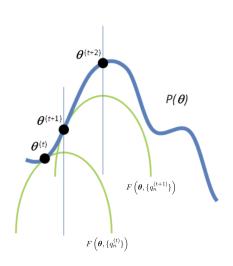
$$\boldsymbol{\theta}^{(t+1)} \leftarrow \operatorname*{argmax}_{\boldsymbol{\theta}} Q(\boldsymbol{\theta} \ ; \boldsymbol{\theta}^{(t)})$$

Step 3 $t \leftarrow t + 1$ and return to Step 1 if not converged



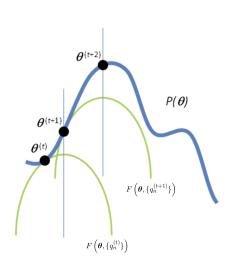


$$P(\boldsymbol{\theta}^{(\mathsf{t}+1)}) \ge F\left(\boldsymbol{\theta}^{(\mathsf{t}+1)}; \{q_n^{(t)}\}\right)$$



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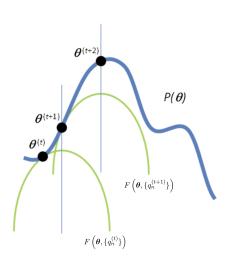
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$$= P(\boldsymbol{\theta}^{(t)})$$



 $P(\theta)$ is non-concave, but $Q(\theta; \theta^{(t)})$ often is concave and easy to maximize.

$$P(\boldsymbol{\theta}^{(t+1)}) \ge F\left(\boldsymbol{\theta}^{(t+1)}; \{q_n^{(t)}\}\right)$$
$$\ge F\left(\boldsymbol{\theta}^{(t)}; \{q_n^{(t)}\}\right)$$
$$= P(\boldsymbol{\theta}^{(t)})$$

So EM always increases the objective value and will converge to some local maximum (similar to K-means).

E-Step:

$$q_n^{(t)}(z_n = k) = p\left(z_n = k \mid \boldsymbol{x}_n ; \boldsymbol{\theta}^{(t)}\right)$$

 $\propto p\left(\boldsymbol{x}_n, z_n = k ; \boldsymbol{\theta}^{(t)}\right)$

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This computes the "soft assignment" $\gamma_{nk} = q_n^{(t)}(z_n = k)$, i.e. conditional probability of x_n belonging to cluster k.

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$$\operatorname*{argmax}_{\boldsymbol{\theta}} Q(\boldsymbol{\theta}, \boldsymbol{\theta}^{(t)}) = \operatorname*{argmax}_{\boldsymbol{\theta}} \sum_{n=1}^{N} \mathbb{E}_{z_{n} \sim q_{n}^{(t)}} \left[\ln p(\boldsymbol{x}_{n}, z_{n} ; \boldsymbol{\theta}) \right]$$

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To find $\omega_1, \ldots, \omega_K$, solve

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Solutions to previous two problems are very natural, for each \boldsymbol{k}

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You will verify some of these in HW4.

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- when $\sigma \to 0$, EM becomes K-means

GMM is a soft version of K-means and it provides a probabilistic interpretation of the data, which means we can predict and generate data after learning.